



# 4.5

## GRAPHS OF SINE AND COSINE FUNCTIONS

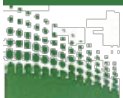
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## What You Should Learn

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- Sketch the graphs of basic sine and cosine functions.
- Use amplitude and period to help sketch the graphs of sine and cosine functions.
- Sketch translations of the graphs of sine and cosine functions.
- Use sine and cosine functions to model real-life data.

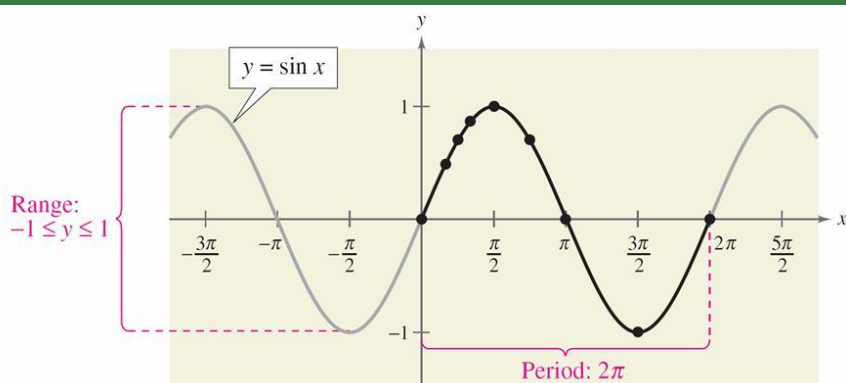


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# Basic Sine and Cosine Curves



# Basic Sine and Cosine Curves

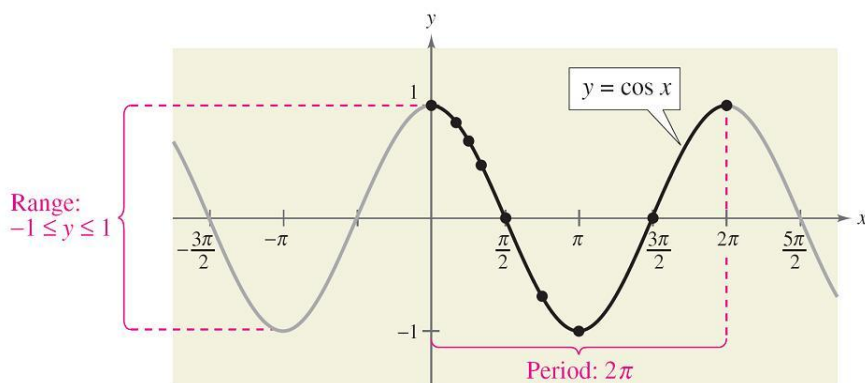


The black portion of the graph represents one period of the function and is called **one cycle** of the sine curve.

The domain of the sine and cosine functions is the set of all real numbers.

The range of each function is the interval  $[-1, 1]$ .

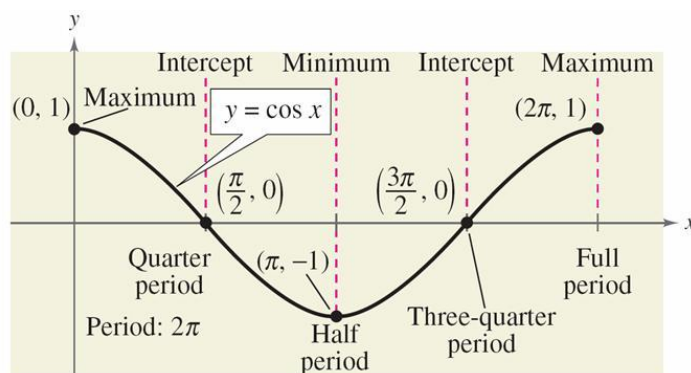
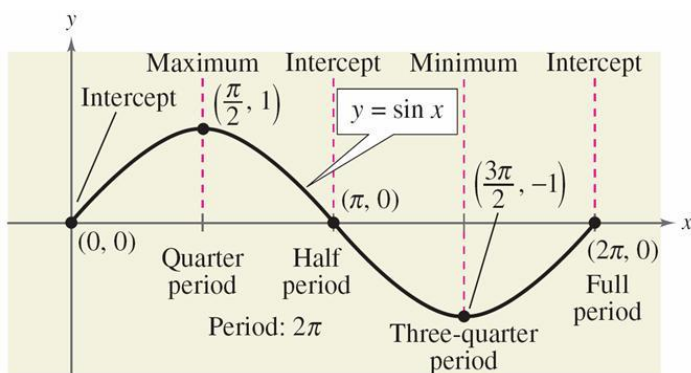
Each function has a period of  $2\pi$ .





# Basic Sine and Cosine Curves

Five **key points** in one period of each graph: the *intercepts*, *maximum points*, and *minimum points*





## Example 1 – Using Key Points to Sketch a Sine Curve

Sketch the graph of  $y = 2 \sin x$  on the interval  $[-\pi, 4\pi]$ .

**Solution:**

Note that

$$y = 2 \sin x = 2(\sin x)$$

indicates that the  $y$ -values for the key points will have twice the magnitude of those on the graph of  $y = \sin x$ .

Divide the period  $2\pi$  into four equal parts to get the key points for  $y = 2 \sin x$ .

<i>Intercept</i>	<i>Maximum</i>	<i>Intercept</i>	<i>Minimum</i>	<i>Intercept</i>
$(0, 0),$	$\left(\frac{\pi}{2}, 2\right),$	$(\pi, 0),$	$\left(\frac{3\pi}{2}, -2\right),$	and $(2\pi, 0)$

## Example 1 – Solution

cont'd

By connecting these key points with a smooth curve and extending the curve in both directions over the interval  $[-\pi, 4\pi]$ , you obtain the graph shown in Figure 4.50.

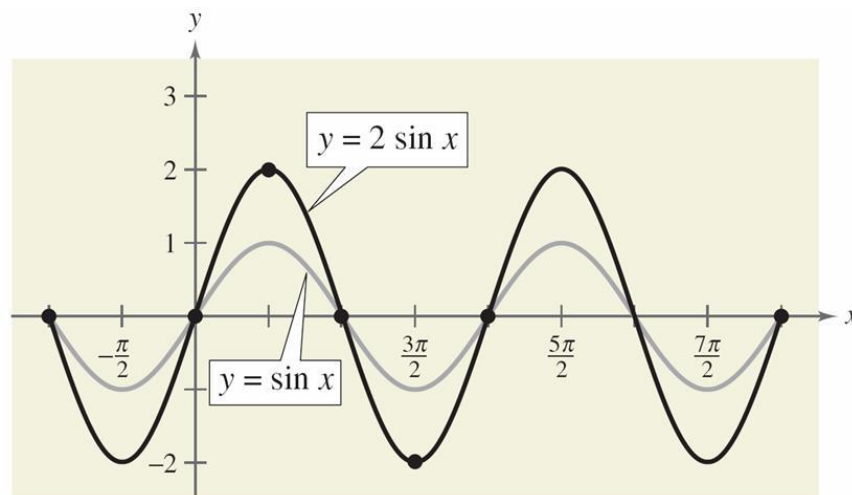
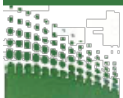


Figure 4.50



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# Amplitude and Period





# Amplitude and Period

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$$y = d + a \sin(bx - c)$$

and

$$y = d + a \cos(bx - c).$$

If  $|a| > 1$ , the basic sine curve is stretched,

If  $|a| < 1$ , the basic sine curve is shrunk.

The result is that the graph of  $y = a \sin x$  ranges between  $-a$  and  $a$  instead of between  $-1$  and  $1$ .

The range of the function  $y = a \sin x$  for  $a > 0$  is  $-a \leq y \leq a$ .



# Amplitude and Period

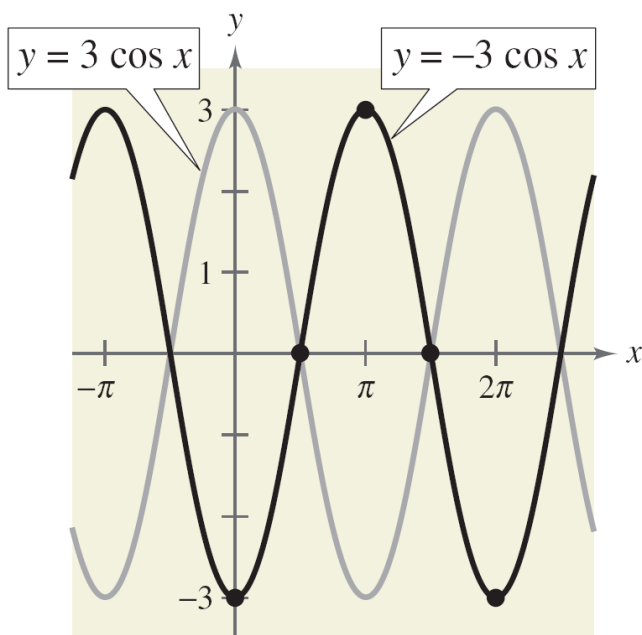
## Definition of Amplitude of Sine and Cosine Curves

The **amplitude** of  $y = a \sin x$  and  $y = a \cos x$  represents half the distance between the maximum and minimum values of the function and is given by

$$\text{Amplitude} = |a|.$$



# Amplitude and Period





# Amplitude and Period

## Period of Sine and Cosine Functions

Let  $b$  be a positive real number. The **period** of  $y = a \sin bx$  and  $y = a \cos bx$  is given by

$$\text{Period} = \frac{2\pi}{b}.$$

If  $b > 1$ , the period of  $y = a \sin bx$  is less than  $2\pi$  and represents a *horizontal shrinking* of the graph of  $y = a \sin x$ .

If  $b$  is negative, the identities  $\sin(-x) = -\sin x$  and  $\cos(-x) = \cos x$  are used to rewrite the function.



## Example 3 – *Scaling: Horizontal Stretching*

Sketch the graph of  $y = \sin \frac{x}{2}$ .

**Solution:**

The amplitude is 1. Moreover, because  $b = \frac{1}{2}$ , the period is

$$\frac{2\pi}{b} = \frac{2\pi}{\frac{1}{2}}$$

Substitute for  $b$ .

$$= 4\pi.$$

## Example 3 – Solution

cont'd

Now, divide the period-interval  $[0, 4\pi]$  into four equal parts with the values  $\pi$ ,  $2\pi$ , and  $3\pi$  to obtain the key points on the graph.

<i>Intercept</i>	<i>Maximum</i>	<i>Intercept</i>	<i>Minimum</i>	<i>Intercept</i>
$(0, 0)$ ,	$(\pi, 1)$ ,	$(2\pi, 0)$ ,	$(3\pi, -1)$ ,	and $(4\pi, 0)$

The graph is shown in Figure 4.53.

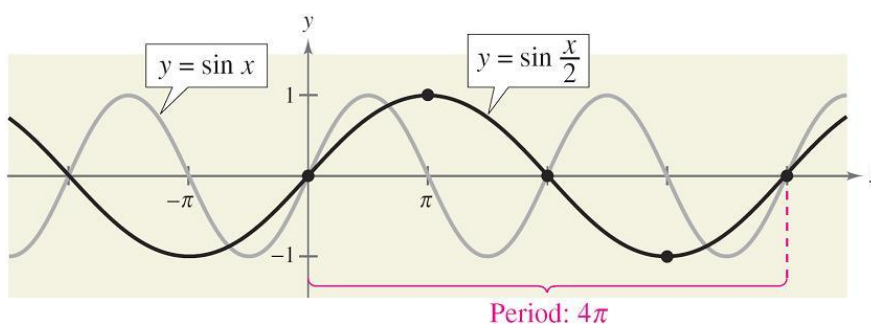
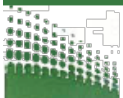


Figure 4.53



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# Translations of Sine and Cosine Curves



## Translations of Sine and Cosine Curves

The constant  $c$  in the general equations

$$y = a \sin(bx - c) \quad \text{and} \quad y = a \cos(bx - c)$$

creates a *horizontal translation* (shift) of the basic sine and cosine curves.

Left endpoint    Right endpoint

$$\frac{c}{b} \leq x \leq \frac{c}{b} + \frac{2\pi}{b}$$

Period

The number  $c/b$  is the **phase shift**.





# Translations of Sine and Cosine Curves

## Graphs of Sine and Cosine Functions

The graphs of  $y = a \sin(bx - c)$  and  $y = a \cos(bx - c)$  have the following characteristics. (Assume  $b > 0$ .)

$$\text{Amplitude} = |a| \quad \text{Period} = \frac{2\pi}{b}$$

The left and right endpoints of a one-cycle interval can be determined by solving the equations  $bx - c = 0$  and  $bx - c = 2\pi$ .



## Example 5 – Horizontal Translation

Sketch the graph of

$$y = -3 \cos(2\pi x + 4\pi).$$

**Solution:**

The amplitude is 3 and the period is  $2\pi/2\pi = 1$ .

$$2\pi x + 4\pi = 0$$

$$2\pi x = -4\pi$$

$$x = -2$$

And

$$2\pi x + 4\pi = 2\pi$$

$$2\pi x = -2\pi$$

$$x = -1$$

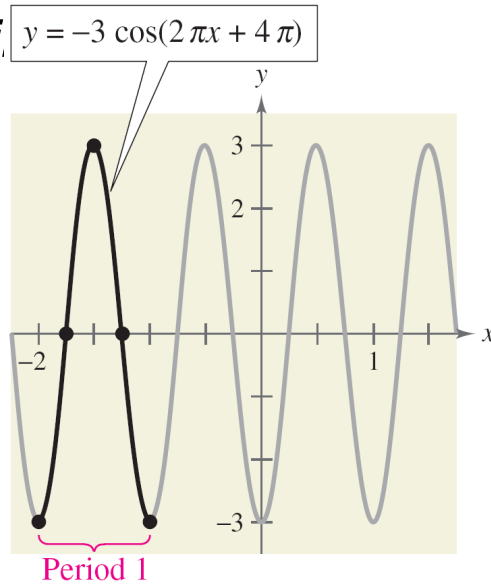
# Example 5 – Solution

cont'd

The interval  $[-2, -1]$  corresponds to one cycle of the graph.

Dividing this interval into four equal parts produces the key points

<i>Minimum</i>	<i>Intercept</i>	<i>Maximum</i>	<i>Minimum</i>
$(-2, -3)$ ,	$(-\frac{7}{4}, 0)$ ,	$(-\frac{3}{2},$	$-1, -3)$ .



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## Translations of Sine and Cosine Curves

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The final type of transformation is the *vertical translation* caused by the constant  $d$  in the equations

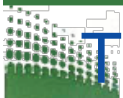
$$y = d + a \sin(bx - c)$$

and

$$y = d + a \cos(bx - c).$$

The shift is  $d$  units upward for  $d > 0$  and  $d$  units downward for  $d < 0$ .

The graph oscillates about the horizontal line  $y = d$  instead of about the  $x$ -axis.



## Translations of Sine and Cosine Curves

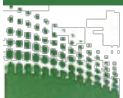
amplitude

Phase shift:  $c/b$

$$y = a \sin(bx - c) + d$$

Period:  $2\pi/b$

Vertical shift



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# Mathematical Modeling

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# Mathematical Modeling

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Sine and cosine functions can be used to model many real-life situations, including electric currents, musical tones, radio waves, tides, and weather patterns.



## Example 7 – Finding a Trigonometric Model

Throughout the day, the depth of water at the end of a dock in Bar Harbor, Maine varies with the tides. The table shows the depths (in feet) at various times during the morning. (Source: Nautical Software, Inc.)

Time, $t$	Depth, $y$
Midnight	3.4
2 A.M.	8.7
4 A.M.	11.3
6 A.M.	9.1
8 A.M.	3.8
10 A.M.	0.1
Noon	1.2



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## Example 7 – Finding a Trigonometric Model cont'd

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- a.** Use a trigonometric function to model the data.
- b.** Find the depths at 9 A.M. and 3 P.M.
- c.** A boat needs at least 10 feet of water to moor at the dock. During what times in the afternoon can it safely dock?

## Example 7(a) – Solution

Begin by graphing the data, as shown in Figure 4.57.

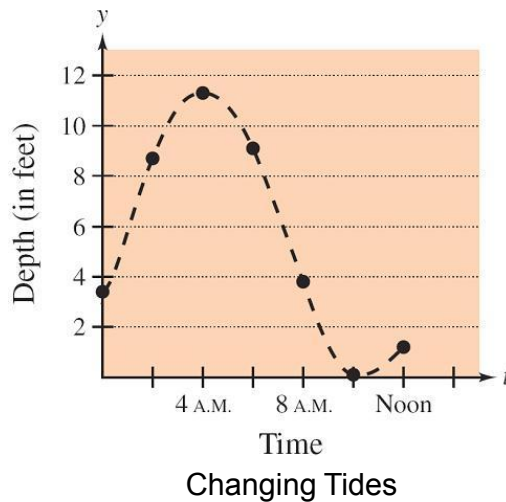


Figure 4.57

You can use either a sine or a cosine model. Suppose you use a cosine model of the form

$$y = a \cos(bt - c) + d.$$



## Example 7(a) – Solution

cont'd

The difference between the maximum height and the minimum height of the graph is twice the amplitude of the function. So, the amplitude is

$$\begin{aligned} a &= \frac{1}{2}[(\text{maximum depth}) - (\text{minimum depth})] \\ &= \frac{1}{2}(11.3 - 0.1) \\ &= 5.6. \end{aligned}$$

The cosine function completes one half of a cycle between the times at which the maximum and minimum depths occur. So, the period is

$$p = 2[(\text{time of min. depth}) - (\text{time of max. depth})]$$



## Example 7(a) – *Solution*

cont'd

$$= 2(10 - 4)$$

$$= 12$$

which implies that

$$b = 2\pi/p$$

$$\approx 0.524.$$

Because high tide occurs 4 hours after midnight, consider the left endpoint to be  $c/b = 4$ , so  $c \approx 2.094$ .



## Example 7(a) – *Solution*

cont'd

Moreover, because the average depth is  $\frac{1}{2}(11.3 + 0.1) = 5.7$ , it follows that  $d = 5.7$ .

So, you can model the depth with the function given by

$$y = 5.6 \cos(0.524t - 2.094) + 5.7.$$



## Example 7(b) – *Solution*

cont'd

The depths at 9 A.M. and 3 P.M. are as follows.

$$y = 5.6 \cos(0.524 \cdot 9 - 2.094) + 5.7$$

$$\approx 0.84 \text{ foot}$$

9 A.M.

$$y = 5.6 \cos(0.524 \cdot 15 - 2.094) + 5.7$$

$$\approx 10.57 \text{ foot}$$

3 P.M.

## Example 7(c) – Solution

cont'd

To find out when the depth  $y$  is at least 10 feet, you can graph the model with the line  $y = 10$  using a graphing utility, as shown in Figure 4.58.

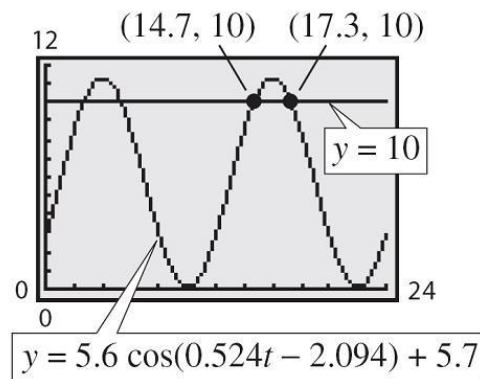


Figure 4.58

Using the *intersect* feature, you can determine that the depth is at least 10 feet between 2:42 P.M. ( $t \approx 14.7$ ) and 5:18 P.M. ( $t \approx 17.3$ ).